

WELSH GOVERNMENT
**PARTICIPATORY
BUDGETING
TOOLKIT.**

**RESOURCE SHEET 1:
HOW CAN PARTICIPATORY
BUDGETING HELP MY ORGANISATION
MAKE BETTER BUDGET DECISIONS?**

**PLANNING
FOR BUDGETING**

Area of spending	Groups who would benefit	Notes

DIRECT OUTCOMES FOR YOUNG PEOPLE

Area of provision	Outcomes with greatest opportunities for improvement	Barriers to young peoples' participation

INDIRECT OUTCOMES FOR YOUNG PEOPLE

Opportunity for participation	Potential benefits or opportunities to build skills and capacities	Notes

Budget area	My views	Views of colleagues working at different levels	Perceived risks or reasons for objection	Reasons for support

WHO DO I NEED TO ENGAGE WITH?

Internal E.g. elected, technical (incl. £), managerial, delivery	External E.g. groups, individuals, areas

FOR EACH GROUP. WHAT IS THE BEST WAY TO ENGAGE WITH THEM FOR EDUCATION, AWARENESS, ACTION AND FEEDING BACK?

Group	Modes of communication E.g. face to face, displays, email, letter, leaflet, posters

FOR EACH GROUP. WHAT ARE THE KEY MESSAGES AND INFORMATION I NEED TO GIVE OR RECEIVE?

Group	Messages / information needed

WHAT ARE THE TIMESCALES AND RESOURCES NEEDED TO ENGAGE WITH EACH GROUP?

Group	Timescale	Staff training	Communication	Transport	Staff time	Other

REMEMBER

that your own model for participatory democracy may differ from the seven steps below: modify this table to suit your approach.

Stage in the participatory budgeting cycle	Ideas for involving and supporting young people, including through existing youth support and activities in schools, youth groups, community settings etc.
1. Project design	
2. Engagement	
3. Identify priorities	
4. Generate costed proposals	
5. Decide	
6. Deliver and monitor	
7. Reflect and learn	

Colleagues / departments to involve

REMEMBER

that your own model for participatory democracy may differ from the seven steps below: modify this table to suit your approach.

Stage in the participatory budgeting cycle	Ideas for using technology
1. Project design	
2. Engagement	
3. Identify priorities	
4. Generate costed proposals	
5. Decide	
6. Deliver and monitor	
7. Reflect and learn	

Group	Key indicators	How best to gather feedback	How best to share feedback